jes:

added labels to disassembly listing disassembly listing will now highlight the current line, based on the current contents of the PC, if that address is on the display.

added use of control keys:

CTRL-C: change display to CODE CTRL-D: CTRL-S:

change display to DATA
change display to SYMBOLS (when implemented) CTRL-T: CTRL-Q: quit, exit, bye-bye.

these keys are also supported through the Handebug-HandyCraft

interface.

use the new FileIO requestor which defaults to the current directory, and remembers a specified path.

improved DownLoad so that, if clearing old symbols, it stops processing the symbol file once all symbols are gone.

This version will remember your color settings when you hide the handebug screen and restore them when you re-open the display. It won't save them to a file. yet.

enhanced the Structure Display/Editor:

-a line starting with a semi-colon is a comment line

-blank lines are ignored

-text following required fields are ignored and can be used for comments

-SIZE for a TYPE TEXT specifies maximum string length.

-POSITION for STRUCTURE specifies window pixel coordinates. -SIZE for STRUCTURE specifies window pixel size.

-added 2 new TYPEs:

TYPE WORD - 2 bytes hex, high-byte/lo-byte TYPE DBYTE - 2 bytes hex, lo-byte/high-byte note that TYPE HEX defaults to 1 byte. 2 byte size still is displayed as high-byte/lo-byte.

-improved the parsing of 'handebug.defs' file to allow more free-format style of definition.

-improved error reporting of parsing 'handebug.defs' file,...

error messages go to stdout (CLI window).

-fixed miscellaneous bugs.

-OFFSET for STRUCTURE specifies global offset from starting address for entire structure (in DECIMAL!).

-OFFSET for FIELD specifies a new local position (offset) (in DECIMAL!) of the field within the structure, as defined by the structure address and global offset. FIELDs without an OFFSET parm will follow the field prior to it. Questions? Thus, a FIELD with a negative OFFSET will be BEFORE the effective structure address. Yes, OFFSETs can be negative.